

SPRING

EXHIBITS

Design for the Other 90%
through September 6
Cooper-Hewitt National Design Museum
Washington, DC

Design for the Other 90% examines the growing movement within the design community to produce products aimed at the “other 90%”—the vast majority of people who do not have access to the conveniences of industrialized economies. The designs showcased are intended to improve access to safe water, healthcare, and education, among other needs. Those with student IDs save \$5.

SFMOMA 75th Anniversary
through January 16, 2011
SFMOMA
San Francisco, CA

SFMOMA looks back on its history since its founding, showcasing events and exhibitions that highlight the stories of the artists, curators, and visionaries who made the museum what it is today. A special Birthday Bash celebration will be held on May 14th. Visit SFMoMA every Tuesday for free, and pay half price admission Thursday evenings after 6pm.

Geometry Playground
June 25 – September 6
Exploratorium
San Francisco, CA

San Francisco's venerable hands-on science museum welcomes an exhibit on geometry, aiming to change the way you think about the field. The exhibit encourages you to touch and play with what for most has been only a textbook subject. Free admission is on first Wednesday of each month.

Retro-Tech
July 22 – February 6, 2011
San Jose Museum of Art
San Jose, CA

The artists represented explore the “craft” of technology, repurposing past and present technologies from ironic to playful to analytical. Children 6 and under are admitted free.

CONFERENCES

Maker Faire
May 22 – 23 / July 31 – August 1 /
September 25 – 26
San Mateo, CA / Detroit, MI / New York, NY

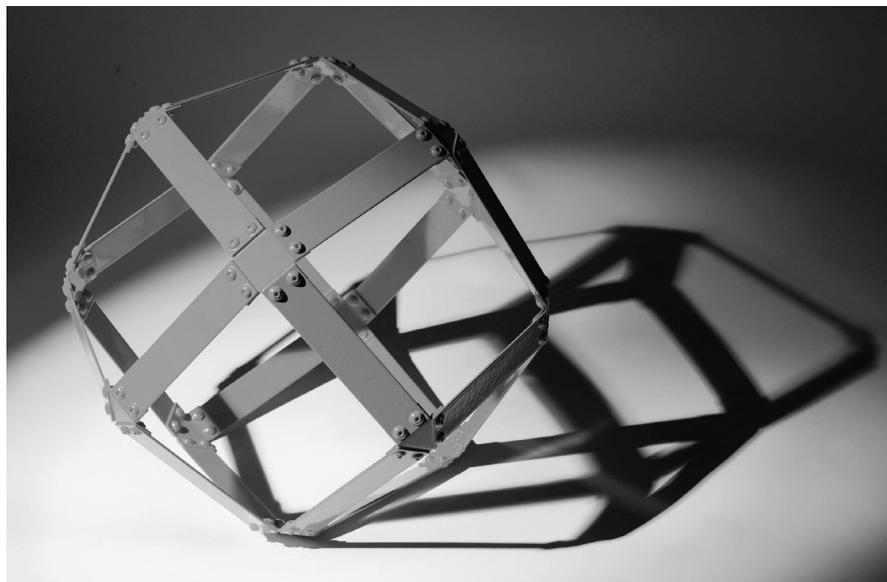
Maker's Faire is an enormous gathering of builders, do-it-yourselfers, and professional designers, and is hosted by MAKE Magazine. The event features exhibits of Makers, hands-on workshops, demonstrations, and DIY competitions.

Subtle Technologies Festival 2010
June 4 – 6
University of Toronto
Toronto, Canada

Subtle Technologies bills itself as an “international festival of art & science.” The theme of this year's conference workshop is sustainability. Other events include a media art exhibition and a film night.

Create10 Conference: Innovative Interactions
June 30 – July 2
Edinburgh Napier University
Edinburgh, Scotland

This interaction design conference features academic papers and hands-on case studies. There's also a student design competition. This year's theme is “transitions”, and presentations will explore this theme as changes in form, place, and time.



Stacey Speyer
Polyhedra
from *Geometry Playground*
Photo by Amy Snyder

International Development Design Conference
July 7 – 30
Colorado State University
Fort Collins, CO

This summit is intended to drive the creation of technologies to help people in less-developed countries. While past iterations have focused on creating prototypes, participants this year are expected to work on making products out of existing prototypes.

SIGGRAPH 2010: The People Behind the Pixels
July 25 – 29
Los Angeles, CA

This well-known computer graphics conference includes presentations on animation, computer-generated art, scientific visualizations, and games. Members of the game, movie, art, and research communities can meet and share ideas.

DIS 2010: Designing Interactive Systems
August 16 – 20
Aarhus School of Architecture
Aarhus, Denmark

The DIS conference approaches design as an interdisciplinary field. The conference is meant to bring together practitioners in industry and academics. Both workshops and research papers will be presented.

COMPETITIONS

Design For America: The Better Alternative Challenge
Deadline June 1

Open to all undergraduates and graduates studying in the US. Design For America asks you to create a 2-minute video on an idea that can reduce waste water in some way.



Edward Weston
Two Shells, 1927
from SFMOMA
Albert M. Bender Collection
Photo courtesy of Center for Creative
Photography, Arizona Board of Regents

Nokia Calling All Innovators Contest
Deadline June 10

Nokia asks you to submit an application or piece of content for use on a Nokia mobile device. The contest has four categories: Eco/Being Green, Entertainment, Productivity, and Life Improvement. Nokia will also select a submission to invest \$1 million in.

Red Dot Design Award: Design Concept
Deadline July 9

This well-known award encourages designers to submit their concepts and prototypes. Awards are also given for product design and communication design.

FREE STUFF

d.school Bootcamp Bootleg
Hasso Plattner Institute of Design at Stanford
(*the d.school*)

Instructors from the introductory design thinking course at Stanford' d.school have curated a loose collection of their most useful methods, modes and mindsets. The Bootcamp Bootleg

is a collection leveraging the work of many predecessors, drawing from material developed by d.school teaching teams and folks throughout the design world over the last five years.

Human Centered Design Toolkit
IDEO

IDEO has specially adapted their Human Centered Design process for NGOs and social enterprises that work with impoverished communities around the world. The toolkit helps organizations understand people's needs in new ways, find innovative solutions to meet these needs, and deliver solutions with financial sustainability in mind.

Design with Intent: 101 Patterns for Influencing Behaviour Through Design
Dan Lockton

The Design with Intent toolkit comes in the form of 101 cards, each illustrating a particular "gambit" for influencing people's interactions with products, services, environments, and one another, via the design of systems. They are grouped according to different "lenses" bringing different disciplinary perspectives on behaviour change to bear.